



# Manufacturing Beyond 2025

The Role of AR/VR in Creating  
Intelligent Environments for  
Knowledge Workers

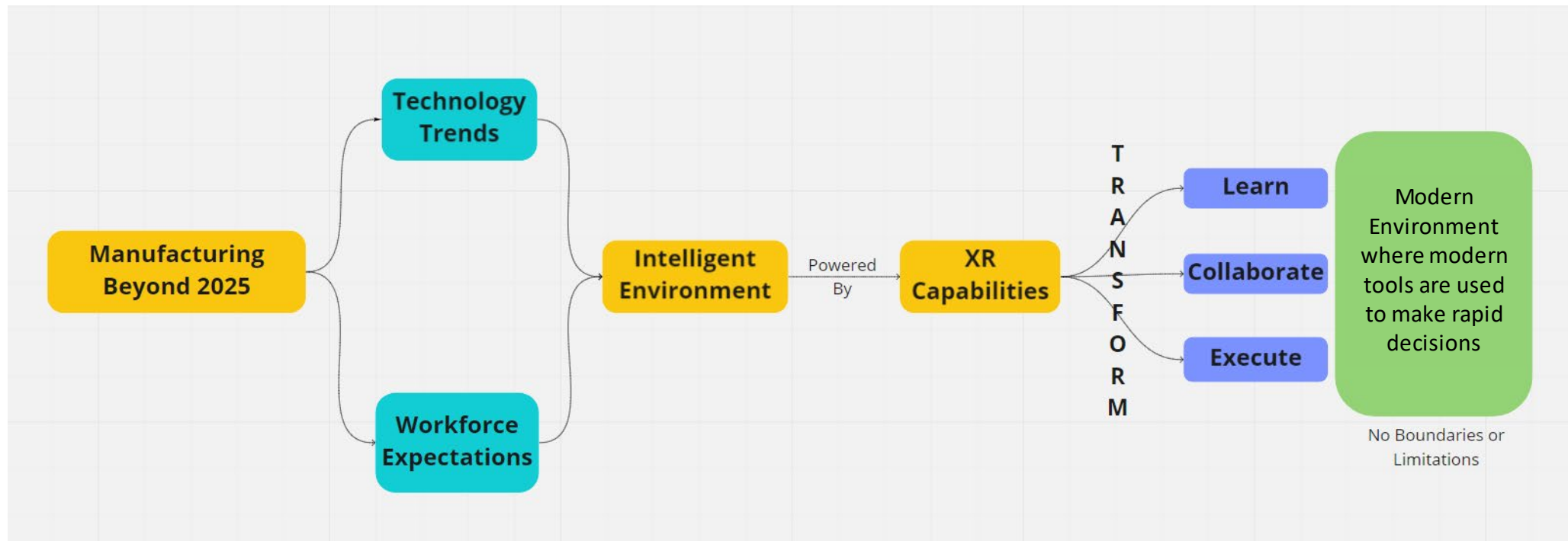
**Suresh Nulu**

Dec 2021

# Purpose & Flow (Inform/Share)

This presentation is intended to share some emerging technology & workforce trends that will shape our manufacturing environments of the future.

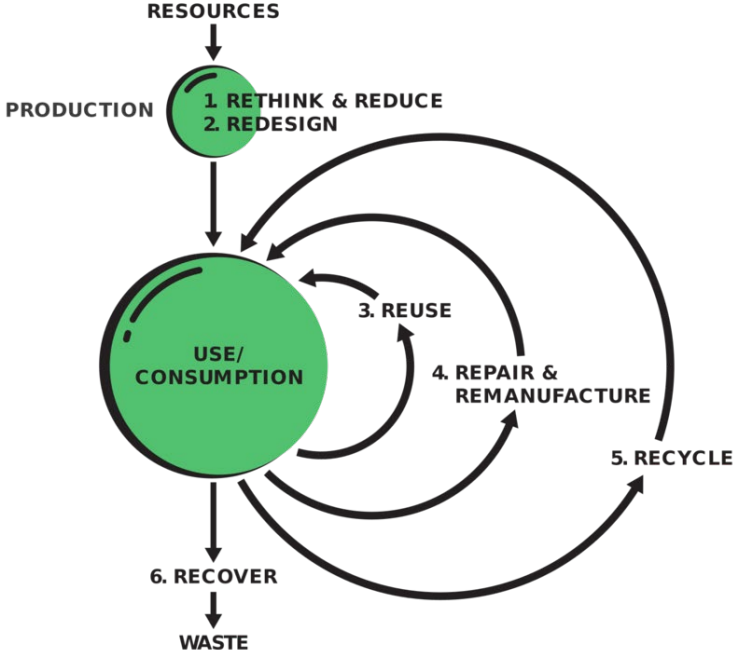
It also provides an insight into how XR (eXtended Reality) capabilities play an integral role in creating and delivering these modern, diverse, inclusive and boundaryless workspaces to our knowledge workers.



# Beyond 2025, Manufacturing will enter an Age of Instinct<sup>1</sup>

An Instinctive Enterprise continuously adapts and thrives. It is powered by augmented workforces & flexible factories

Workforce	Manufacturing	Customers
Augmented	Nimble	Empowered
Diverse	Customizable	Very Aware
Flexible	Agile	Savvy
Nomadic	Responsible	
Savvy	Sustainable	
Inclusive	Cost Effective	
Empowered	Flexible	
Rapid Access		



Changing expectations of new generations, a circular economy and emerging technology trends will be the main drivers for change

<sup>1</sup> Source - genpact-instinctive manufacturing

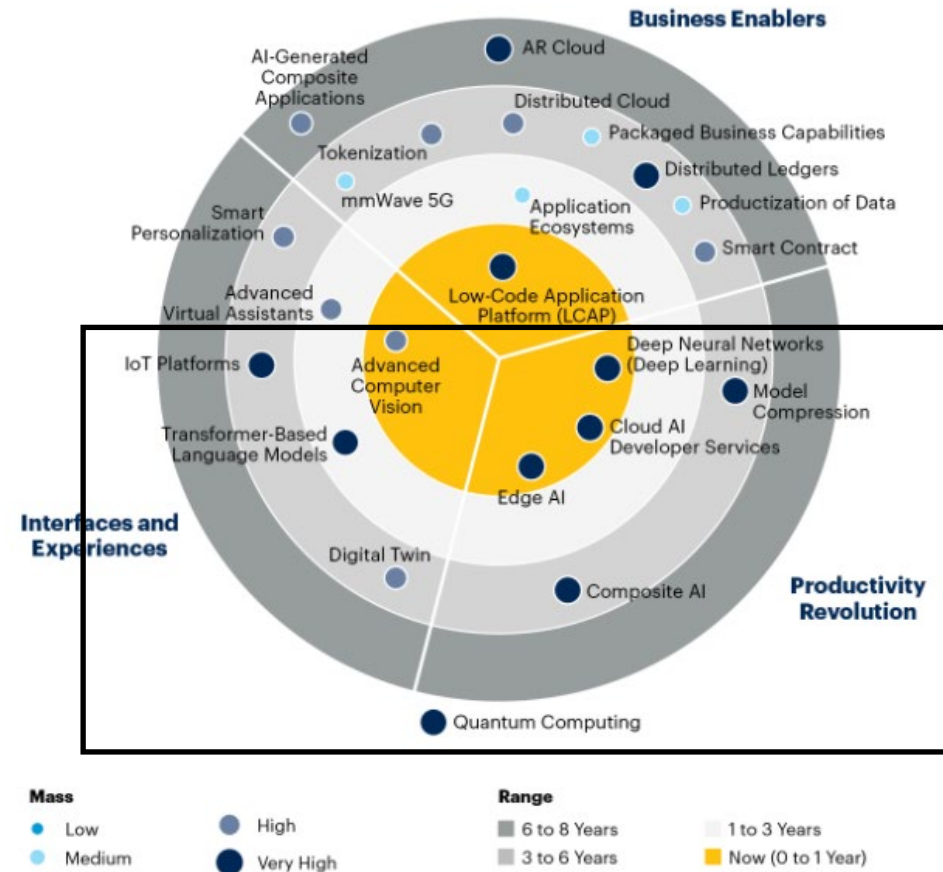


# Emerging Technology Trends that will shape our manufacturing spaces

– Heavily Influenced by Modeling & Simulation Tools

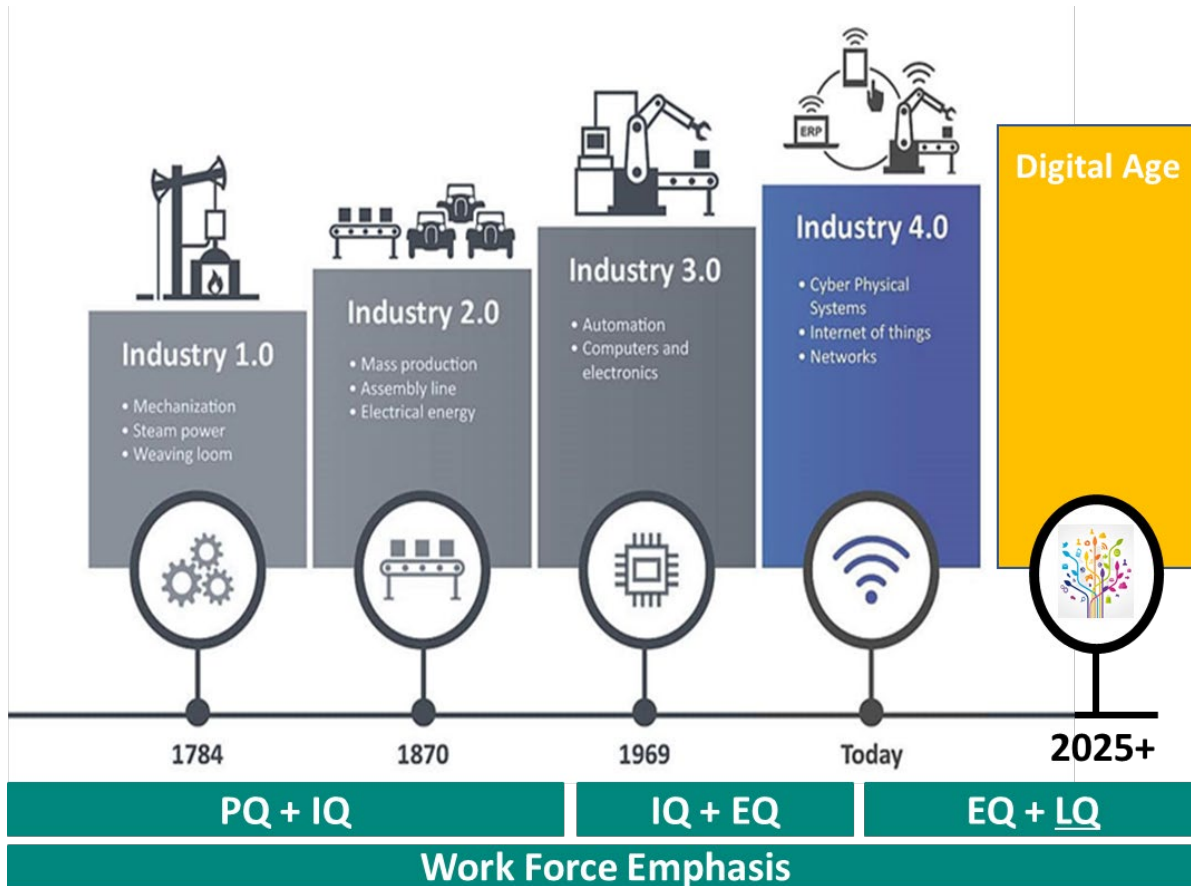


## Emerging Technologies and Trends Impact Radar



Modeling & Simulation Trends

# Changing workforce expectations will shape how we build our modern facilities



## Our knowledge workers will expect to work in “Intelligent Environments”

- |                       |  |
|-----------------------|--|
| <b>Work Style</b>     | – Digital Nomads                                 |
| <b>Org Reputation</b> | – Sustainable, Ethical, Socially Responsible     |
| <b>Learning</b>       | – Modern, Contextual, Experiential               |
| <b>Digital</b>        | – Highly Savvy                                   |
| <b>Data</b>           | – Data needs to be pervasive with instant access |
| <b>Access</b>         | – Just in time & contextual access to info       |
| <b>Security</b>       | – Data needs to be private and secure            |
| <b>Integration</b>    | – Expect seamless integration of all tools       |

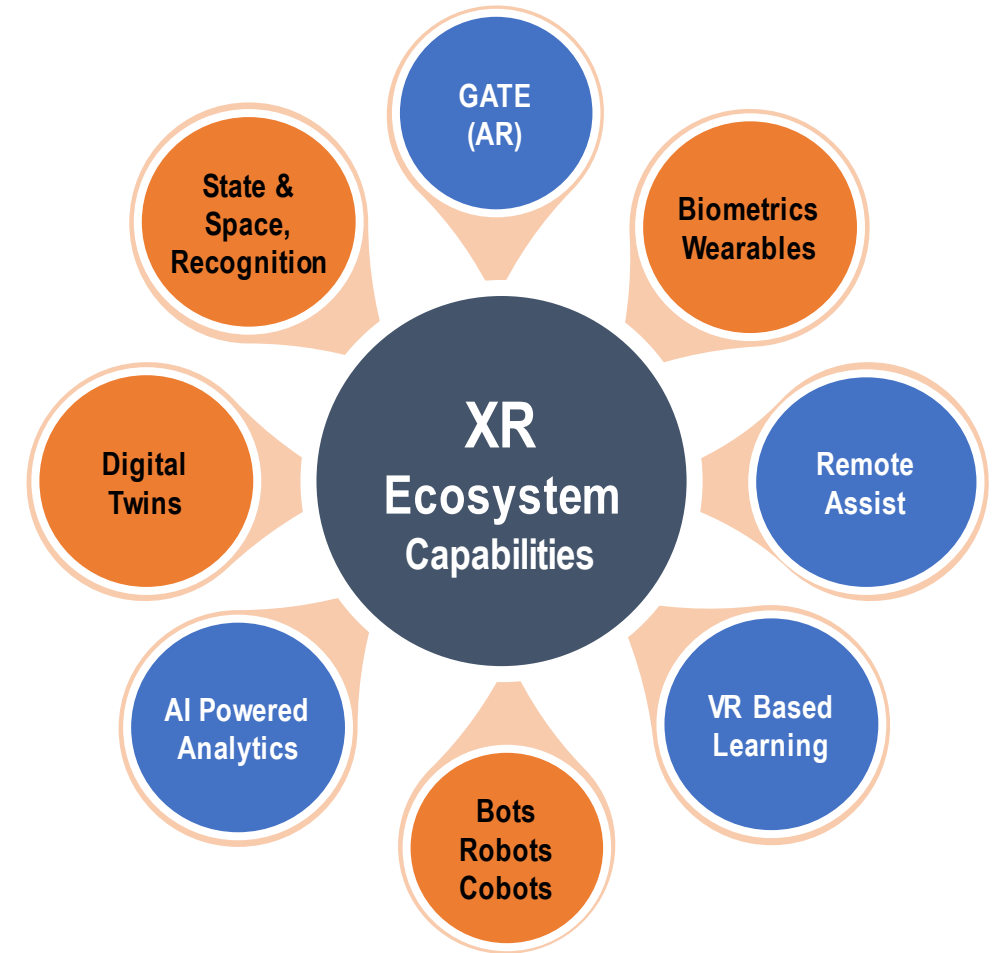
# Our Future Environments will need to be Intelligent.

- And these intelligent environments will be Powered and Delivered by the XR ecosystem

## An Intelligent Environment is

- Acutely aware
- Immediately responsive
- Seamlessly Integrated

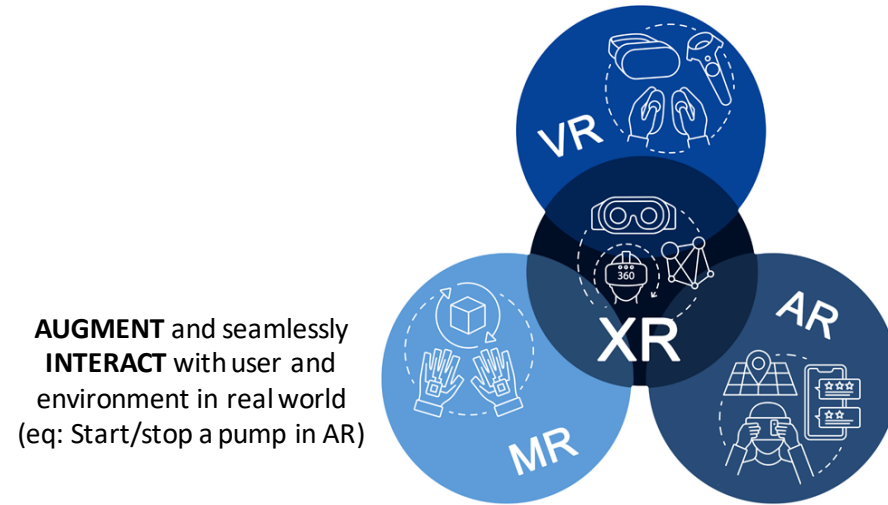
In this environment, people technologies and equipment work in harmony and decisions are taken proactively or in real-time based on data & performance.



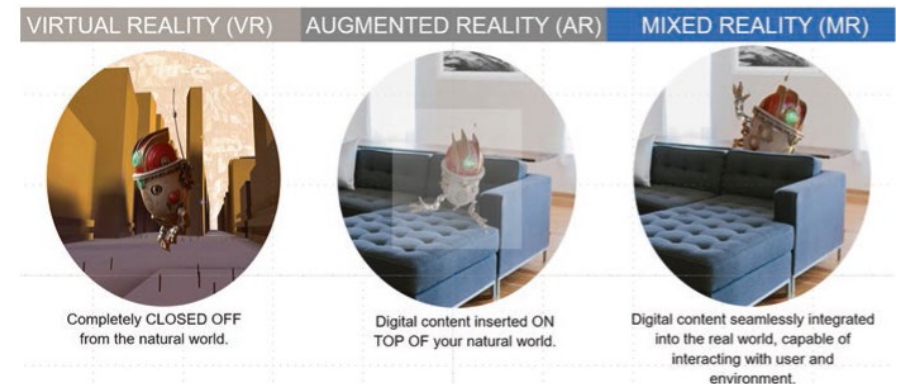
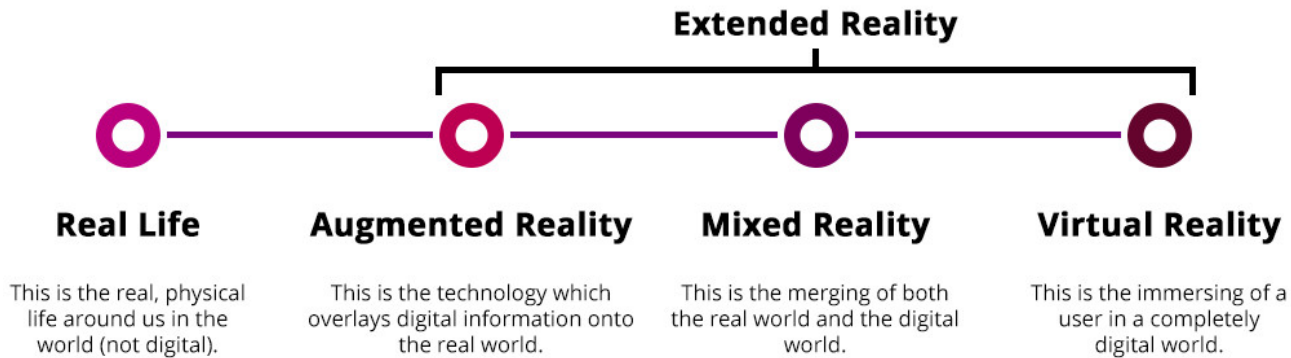
# eXtended Reality (XR) – a quick recap

Models & Simulations are foundational elements to XR

**EXPERIENCE** real life scenarios in  
100% virtual environment  
Eg: Mars Rover Simulation, LOTO Simulation

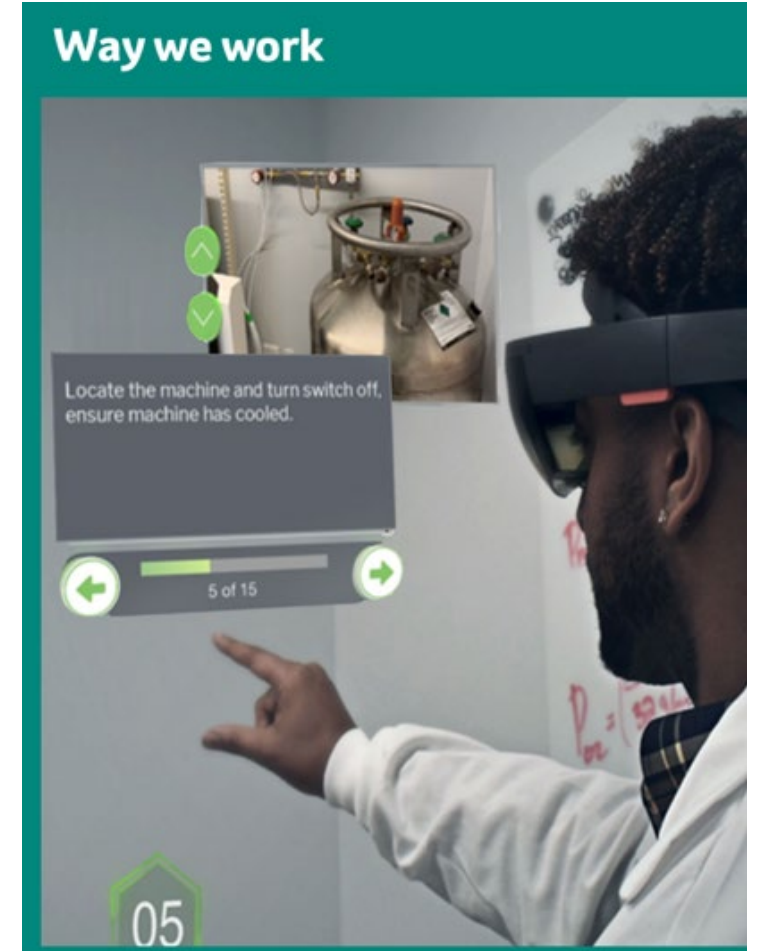


Add 3D models and content from disparate sources on top of our real world to **AUGMENT** it with contextual information (eg: Maintenance on Pumps)



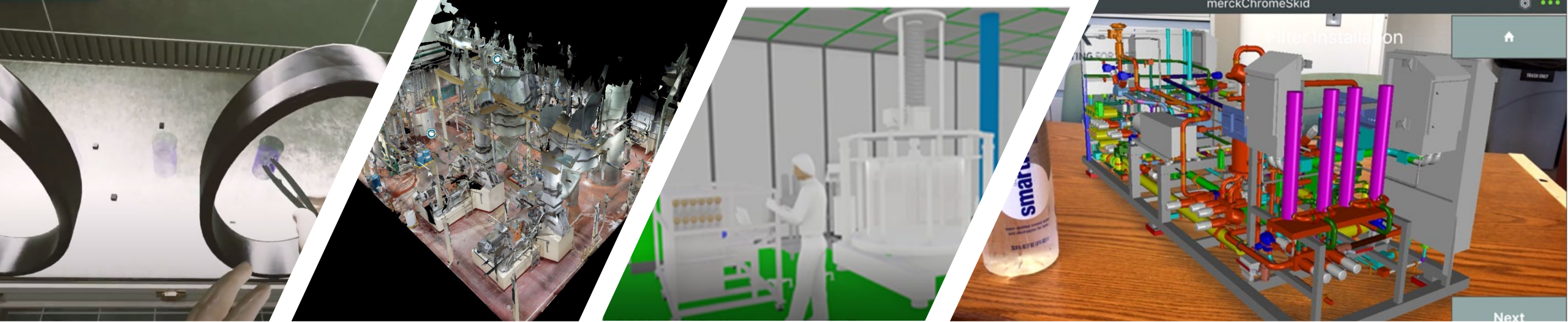


# XR has an immense potential to transform the..



and our **TOTAL EXPERIENCE**

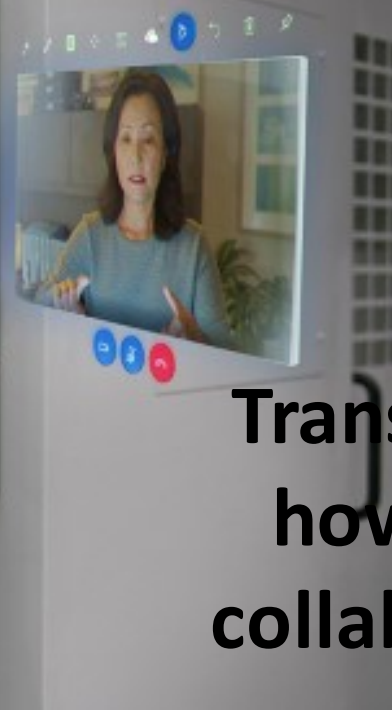




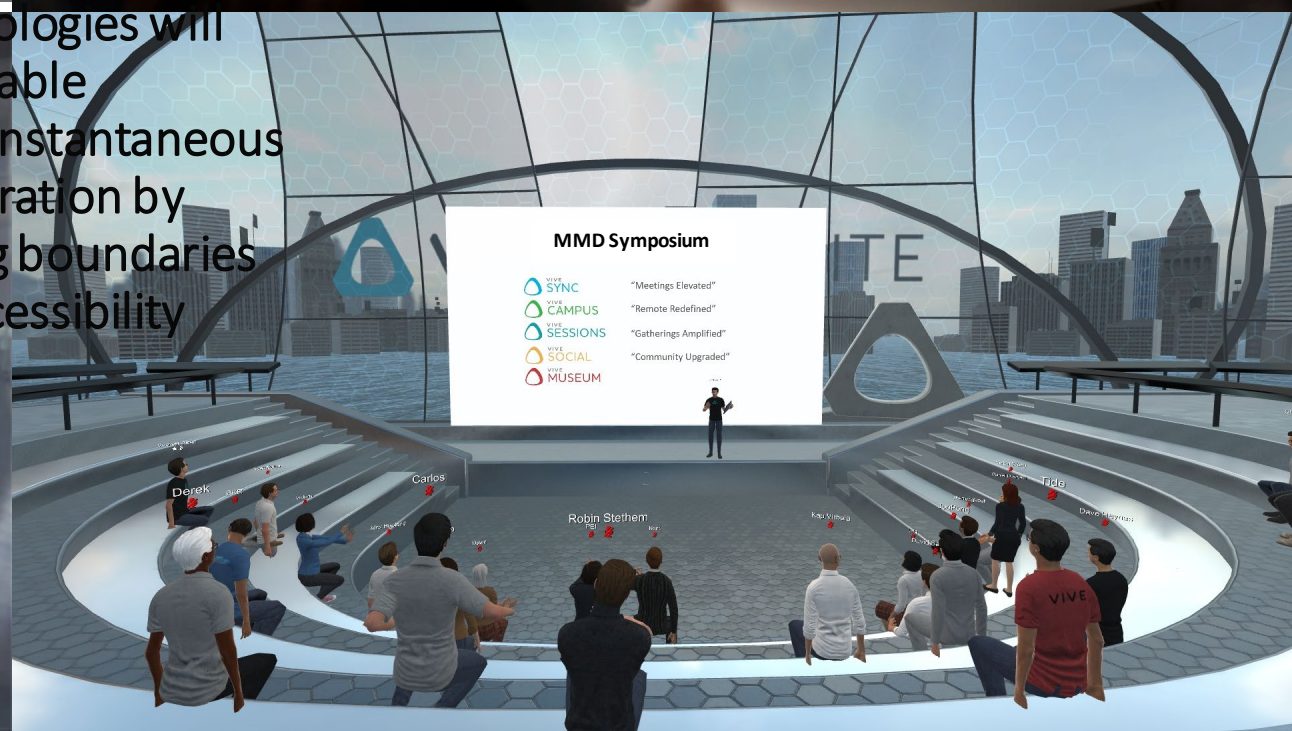
## Transform how we learn

XR technologies will enable inclusive and equitable learning environments where opportunities are endless, and everyone learns in one standard way





**Transform  
how we  
collaborate**

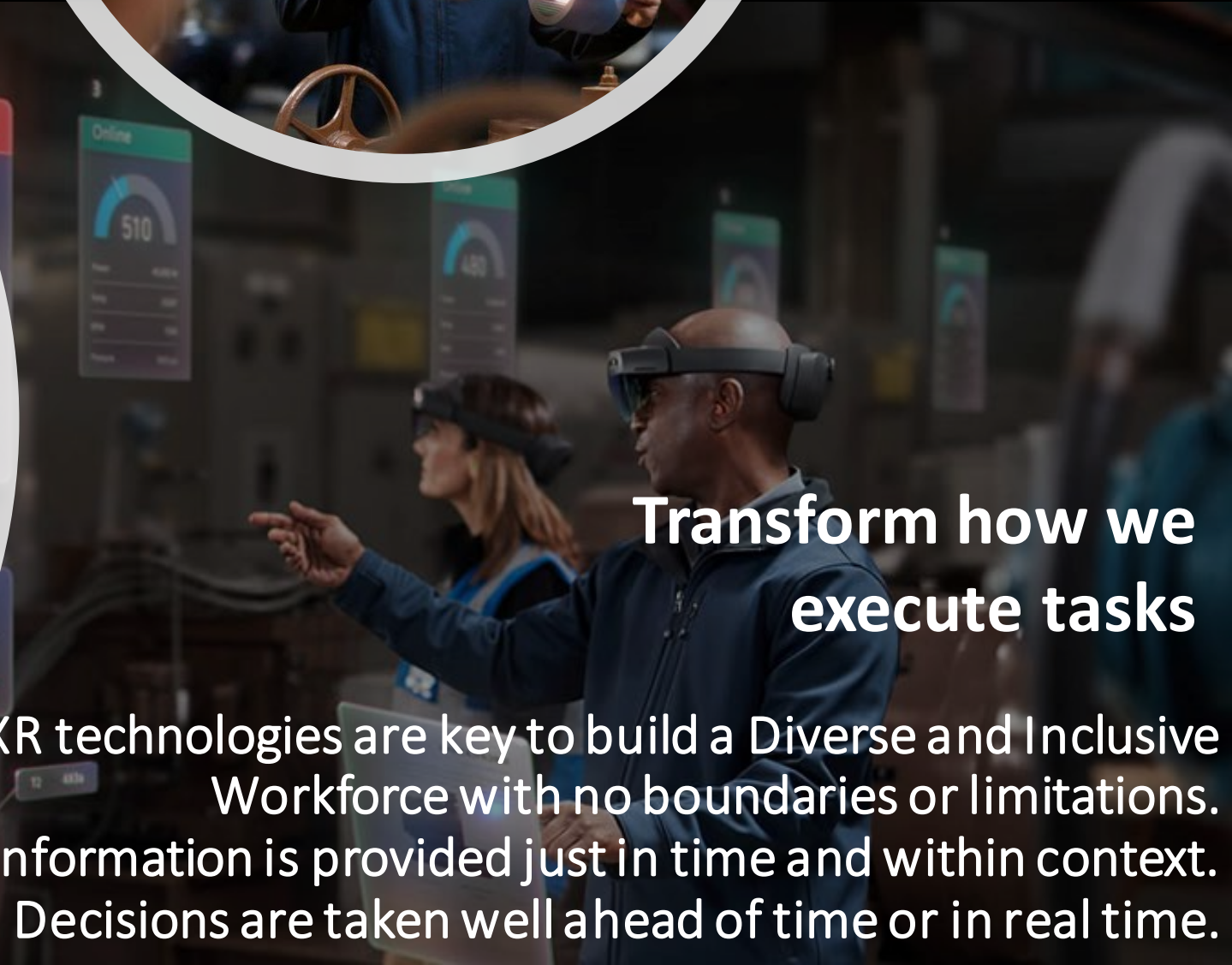


**XR technologies will  
enable  
Inclusive & Instantaneous  
collaboration by  
eliminating boundaries  
and accessibility**

**MMD Symposium**

	"Meetings Elevated"
	"Remote Redefined"
	"Gatherings Amplified"
	"Community Upgraded"





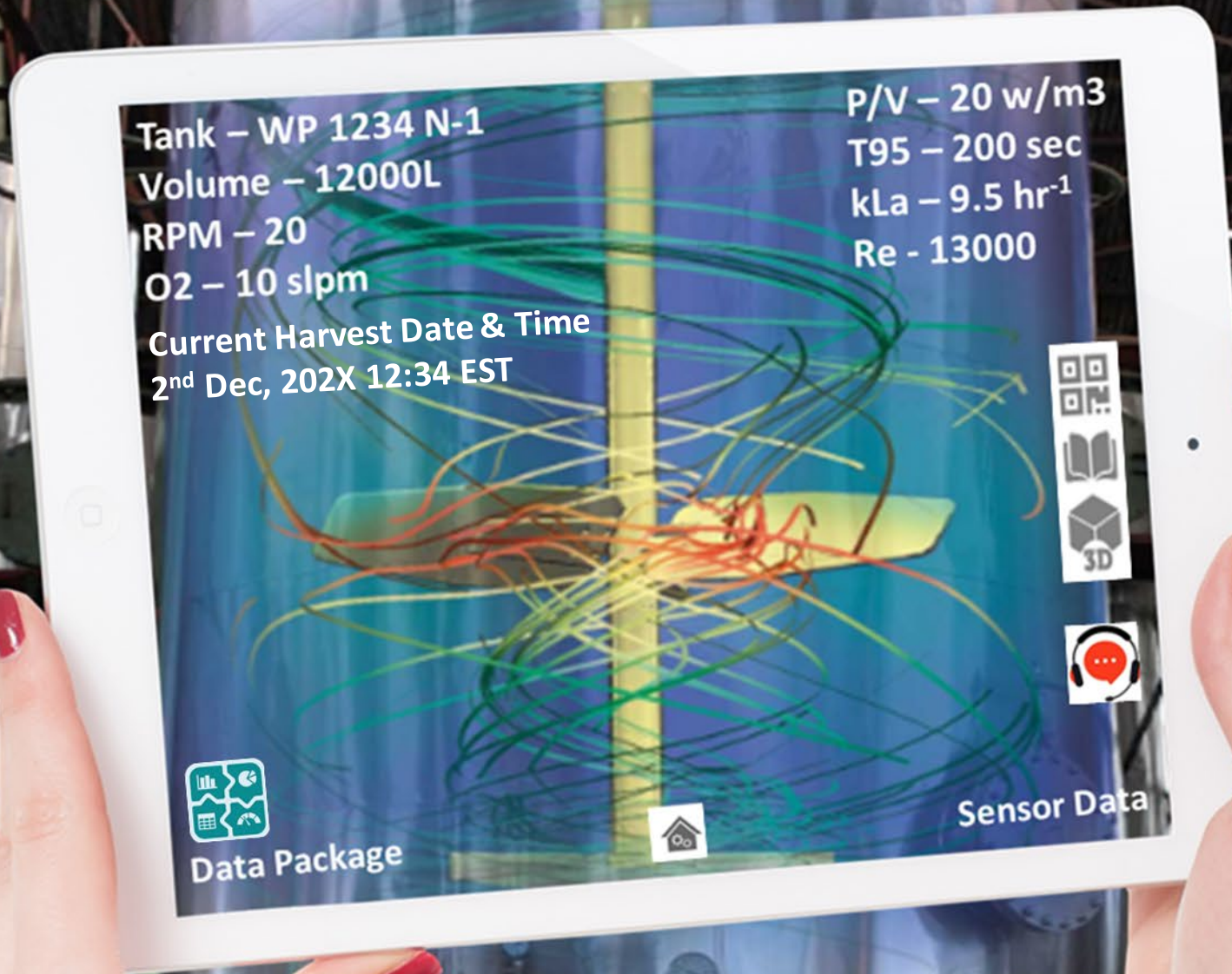
# Transform how we execute tasks

XR technologies are key to build a Diverse and Inclusive Workforce with no boundaries or limitations. Information is provided just in time and within context. Decisions are taken well ahead of time or in real time.



# Transform our Total Work Experience

powered by seamless integration of several XR capabilities



QR Access on Devices  
& Role Dependent

Fictional Mockup Data

# At Merck, we are taking strides to transform how we Learn, Collaborate, Execute and Experience with XR - TODAY

## Remote Assist - Deployed (Collaborate)

- 100% adoption across all sites
- Multiple Millions in value realized (2yrs)
- Thousands of FTE hrs freed up from non-value-added travel time
- **5:1 ROI**

Enabled instantaneous collaboration and troubleshooting from anywhere in the world using smart glasses.

## Guided Augmented Task Execution - POV (Execute)

- Reduce Human Error by 50%
- Increase Right First Time by 90%
- Speed up time to competency by 50%
- Multiple successful POV's across all divisions and functions of Merck
- Very high value business case across training and execution
- Ready to be deployed and scaled (2022)

## VR – POCs (Learn)

- Use cases in Maintenance (2021)
- 360 Tours of shop floors (2021)
- Use cases for aseptic handling inside Isolators (2022)
- Use cases in facility design (2021-22)

## Devices – POVs/Deploy (Access)

IPADs – Deployed  
Hololens – POVs for GATE & RA  
Realwear – Deployed for RA  
Hands Free Bands (access control) – POVs  
VR Headsets – Evaluation via POCs

## Space/State Recognition – POC's (Experience)

- AI based image recognition – (2021-22)
- Spatial Digital Twins – (2021-22)
- Video/Image Recognition – (2021-22)

## Augmented Reality - POCs (Execute)

- AR for Maintenance activities (2022)
- AR for Change Over (2021)
- AR for Intelligent Environments (2022)

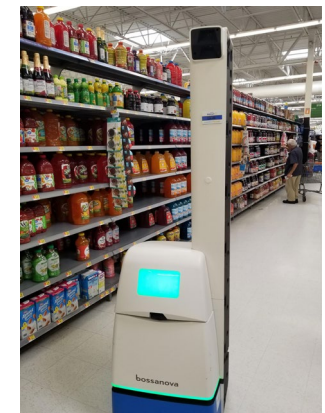
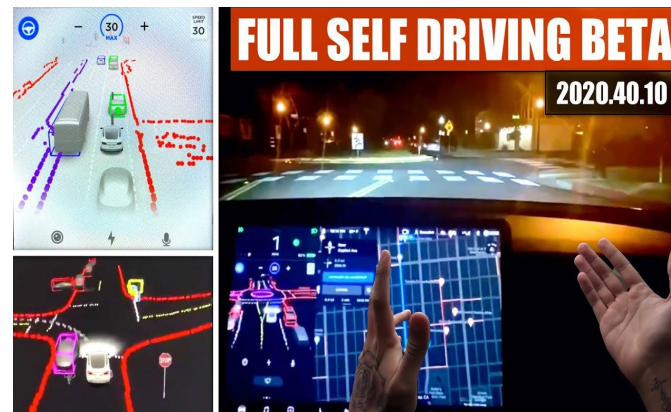


# Future

It is not a distant dream..

It is already here all around us!

THANK YOU





It takes some of us to predict the future  
It takes ALL of us to build it...

Douglas Arnold  
Ajit Kanattil  
Brant Hoekstra  
Jaraslov Kazmir  
Shilpa Adavelli  
Terri Sarisky



David O Connell  
Harmik Begi  
Barry Mulcahy  
Sarath Moses  
PK Yagneswaran

Digital Champions  
Site & Business Teams  
External vendors/partners  
...and many others